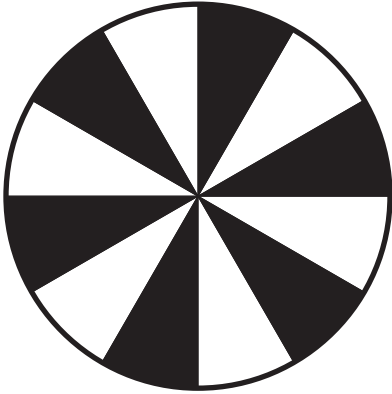
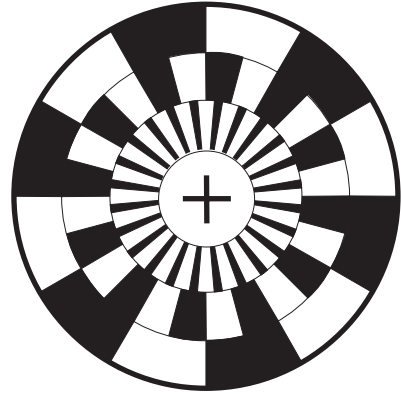


2" Encoder Examples



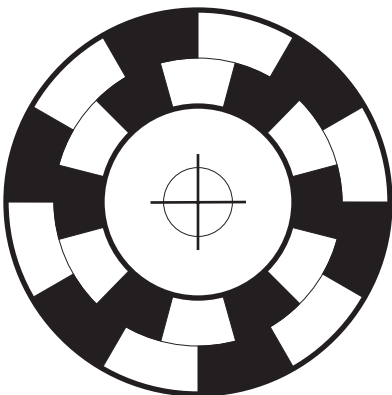
30 degree



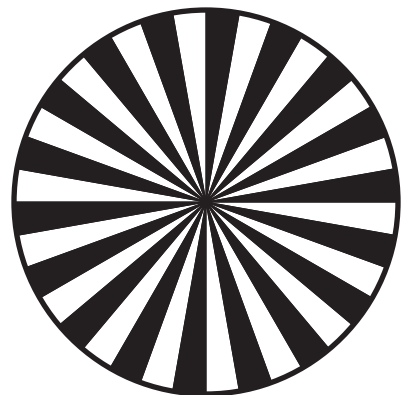
2 bit binary w/sync



4 bit Gray Code



Quadrature



10 degree